Pennsylvania 4-H

MINIATURE HORSE JUMPING SCORE SHEET

Judge_____Date_____

Jumpers are scored mathematically, based on faults accumulated between the Start & Finish lines. In the event of a tie or ties, there will be a jump-off. The jump-off is described below.

Faults

Knockdowns– 4 faults.

Refusals

1st refusal .....4 faults
2nd refusal .....4 faults
3rd refusal.....Disqualification

Circling ……3 faults

An In & Out jump is considered one obstacle and scored as such. Refusal of one element of the In & Out requires the retaking of both elements.

Elimination:

Three (3) refusals
Off course
Fall of horse and/or exhibitor
Any separation of handler & horse
Handler jumps obstacle with horse

Jump-off: All ties in a Jumper class must be broken by means of a jump-off. The placings will be determined by the fastest times with the lowest accumulation of faults.

- To be held over the original course.
- Height of the jumps shall be increased not less than one inch and not more than six inches in height.
- Jump-off will be timed.
- Elimination in the jump-off does not eliminate the horse from final placings
- Any horse qualifying for the jump-off will place over horses that did not qualify for the jump-off.
- A horse that qualifies for the jump-off, but chooses not to participate will not place over any horse that participates in the jump-off.

Exhibitor #							Comments	Score